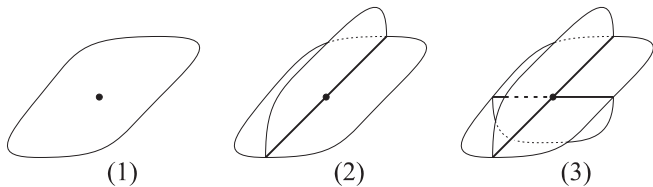


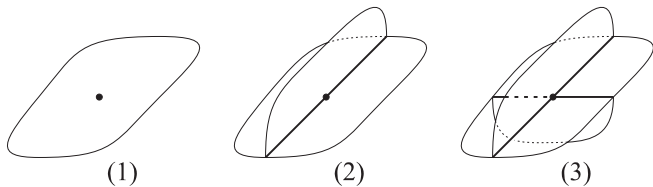
Shadow complexity of four-manifolds

Bruno Martelli

12 december 2017

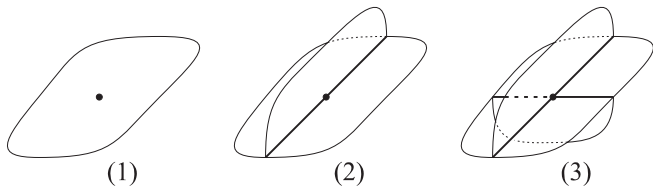


Neighbourhoods of points in a simple polyhedron P



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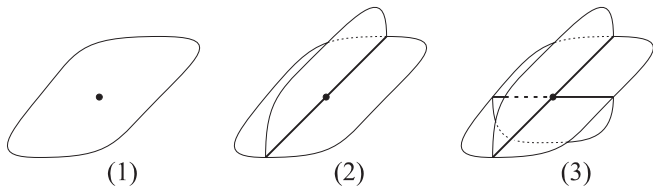
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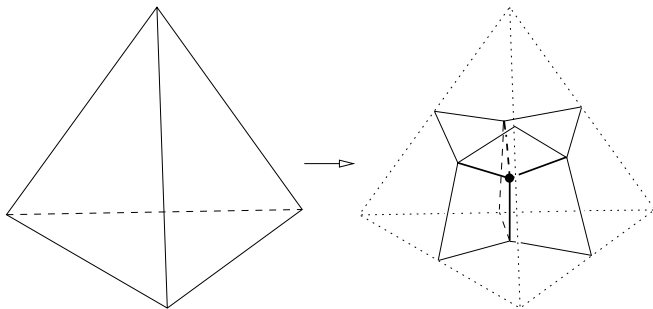
$P \subset \text{int}(M)$ is a *spine* if $M \setminus P$ consists of:

- ▶ an open collar of ∂M , and
- ▶ possibly some open balls.

Examples: $S^2 \subset S^3$ and $\mathbb{R}P^2 \subset \mathbb{R}P^3$.

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The *complexity* $c(M)$ of a compact 3-manifold M is the minimum number of vertices in a simple spine of M [Matveev 1988].

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- ▶ For such manifolds, if $M \neq S^3, \mathbb{R}P^3, L(3, 1)$ then $c(M)$ is the minimum number of tetrahedra in a (ideal) triangulation of M

	c	0	1	2	3	4	5	6	7	8	9	10	11	12
lens	3	2	3	6	10	20	36	72	136	272	528	1056	2080	
other S^3	.	.	1	1	4	11	25	45	78	142	270	526	1038	
\mathbb{R}^3	6	
Nil	7	10	14	15	15	15	15	
$SL_2\mathbb{R}$	39	162	513	1416	3696	9324	
Sol	5	9	23	39	83	149	
$\mathbb{H}^2 \times \mathbb{R}$	2	.	8	4	24	
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 From the atlas of 3-manifolds <http://matlas.math.csu.ru>

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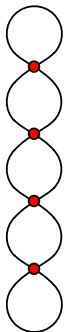
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For the non-orientable ones with $c \leq 11$, see *Regina* [Burton]

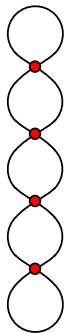
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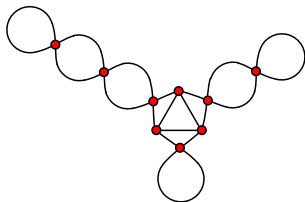


Lens spaces

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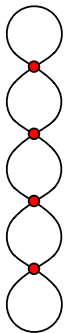


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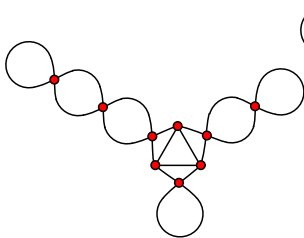


Seifert manifolds
over S^2 with three
singular fibres

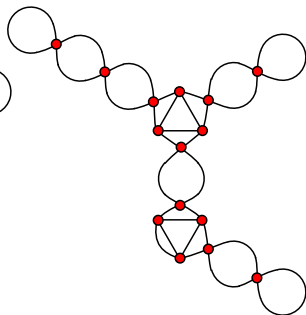
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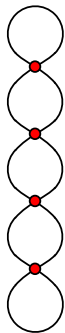


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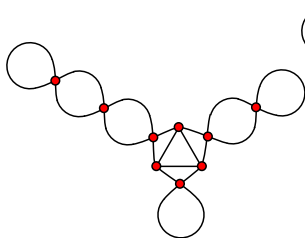


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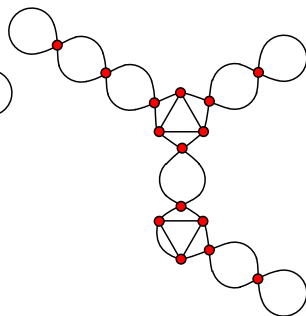
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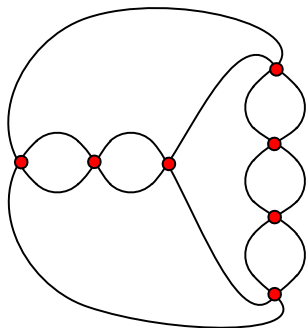
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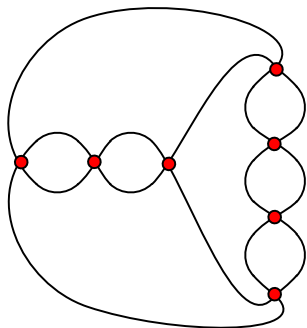
Proved for some infinite families [Jaco, Rubinstein, Tillmann 2009]

Three families of Seifert manifolds have more efficient spines:



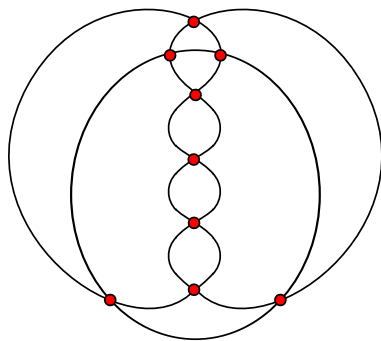
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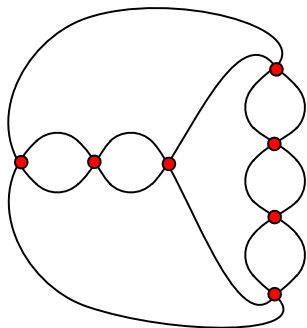
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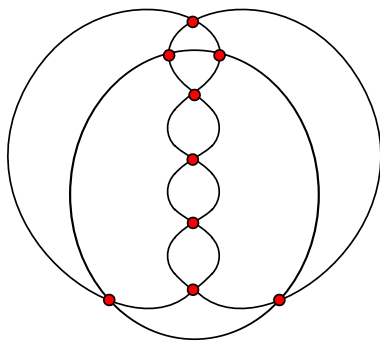
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The third family yields $(S^2, (2, -1), (3, 1), (p, q))$ with $p/q > 5$.
 [Martelli, Petronio 2000].

How can we encode a four-manifold combinatorially?

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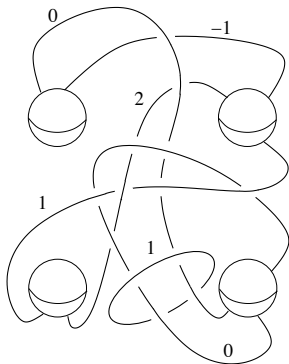


Triangulation

How can we encode a four-manifold combinatorially?



Triangulation

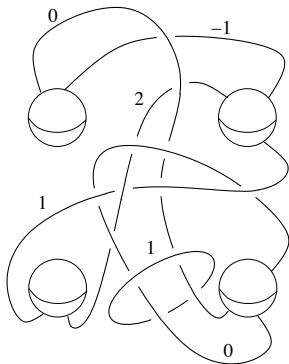


Kirby diagram

How can we encode a four-manifold combinatorially?



Triangulation



Kirby diagram

No need to draw 3- and 4-handles (Laudenbach, Poenaru 1972)

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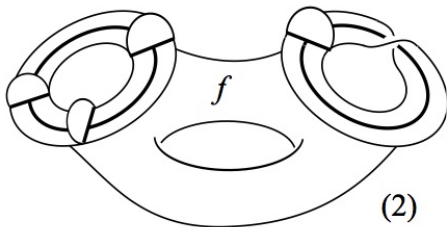
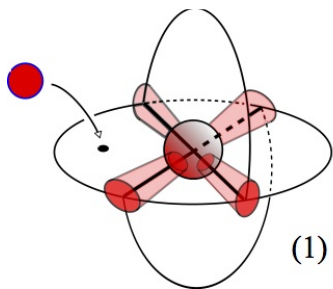
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Every region f is equipped with a *gleam* in $\frac{1}{2}\mathbb{Z}$, and conversely the gleams determine M (Turaev 1994).

Every $\alpha \in H_2(M, \mathbb{Z})$ may be represented as

$$\alpha = \sum_f \alpha_f f, \quad \alpha_f \in \mathbb{Z}$$

where the sum is over oriented regions f .

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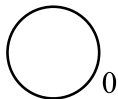
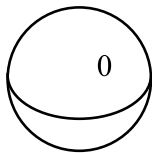
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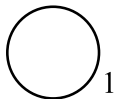
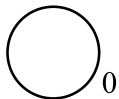
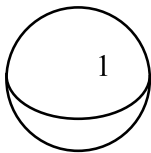
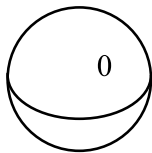
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In particular, if $\Sigma \subset P$ is a surface, then

$$\Sigma \cdot \Sigma = \sum_{f \subset \Sigma} \text{gleam}(f).$$

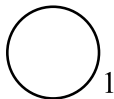
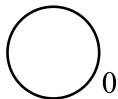
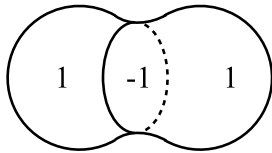
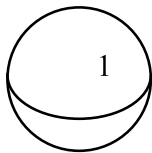
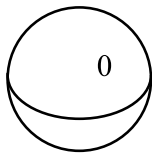


S^4



S^4

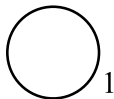
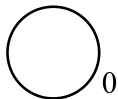
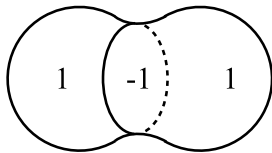
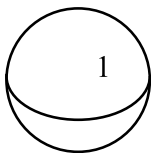
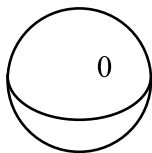
CP^2



S^4

$\mathbb{C}P^2$

$S^2 \times S^2$

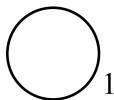
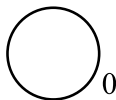
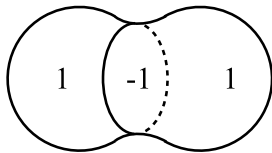
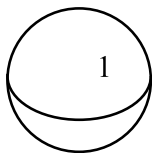
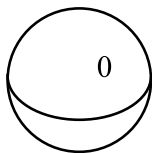


S^4

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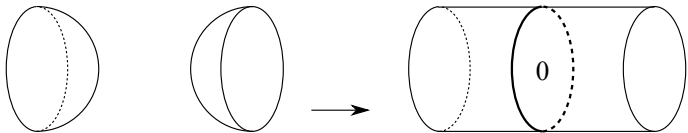
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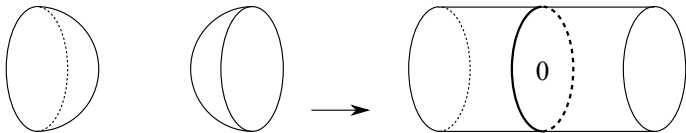
The *shadow complexity* $c(M)$ of a compact 4-manifold M is the minimum number of vertices in a simple spine of M . Hence

$$c(S^4) = c(\mathbb{C}P^2) = c(S^2 \times S^2) = 0.$$

Connected sum:

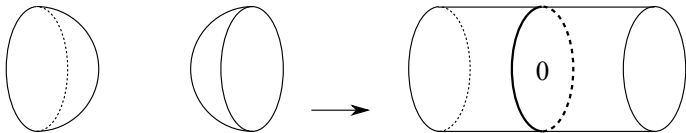


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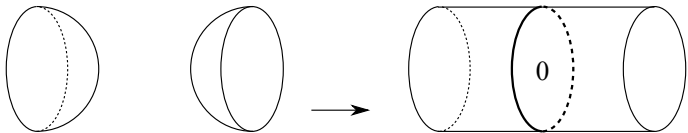
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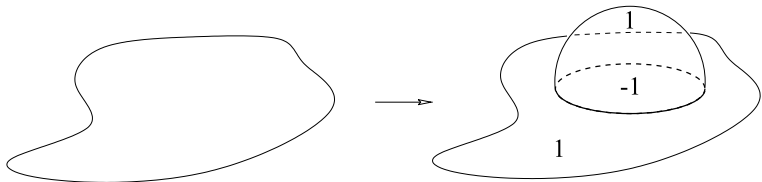
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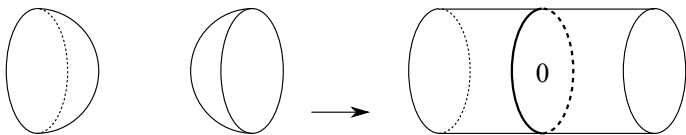


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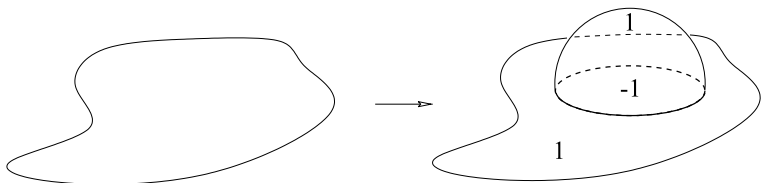


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Theorem (M. 2011)

The closed orientable smooth four-manifolds M with $c(M) = 0$ are precisely those of the type

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Corollary

The simply connected ones are:

$$S^4, \quad \#_h \mathbb{C}P^2 \#_k \overline{\mathbb{C}P^2}, \quad \#_h (S^2 \times S^2).$$

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None of these four-manifolds is aspherical.

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- ▶ Aspherical manifolds.
- ▶ Manifolds of signature $h \neq 0$ that are not $M\#_h\mathbb{C}P^2$.
- ▶ Manifolds with intersection form $nE_8 \oplus mH$.

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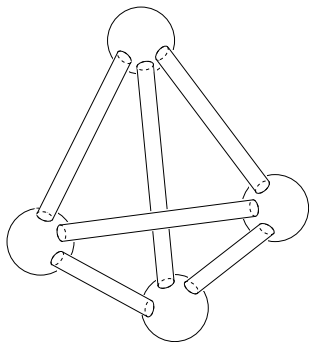
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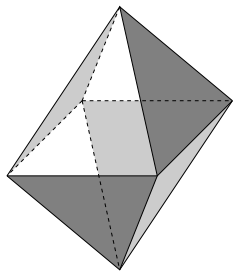
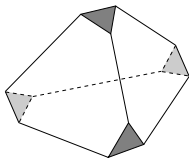
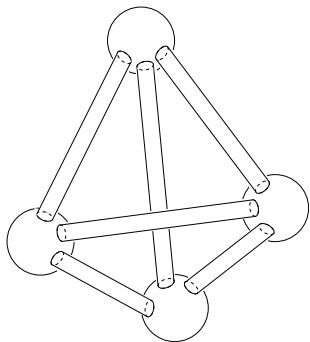
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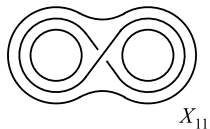
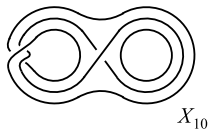
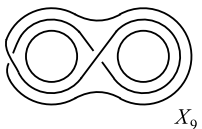
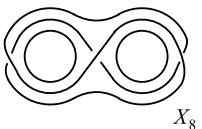
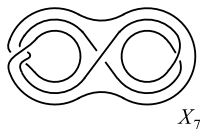
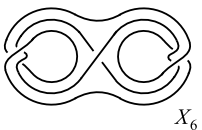
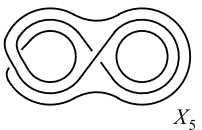
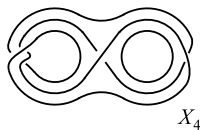
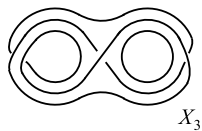
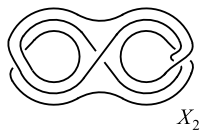
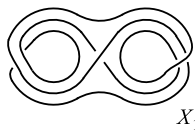
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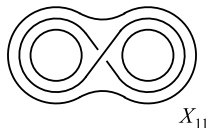
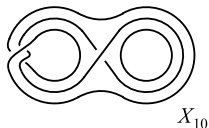
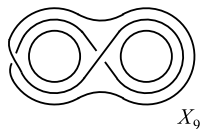
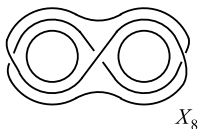
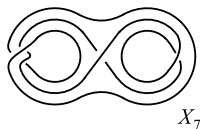
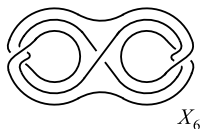
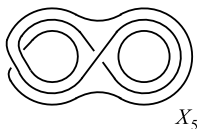
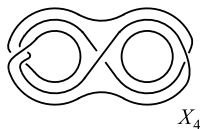
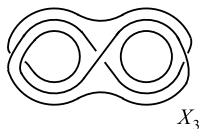
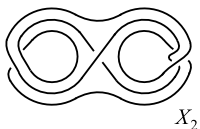
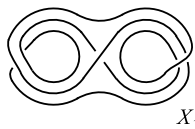
[Costantino, D. Thurston 2008]

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Use SnapPy [Weeks, Culler, Dunfield]